### Cloud modeling software developed at the University of Warsaw

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#### Atmospheric research @Institute of Geophysics, UW



- Atmospheric aerosol
	- Measurements (mostly)



- Cloud dynamics and atmospheric turbulence
	- Observations, theory and small-scale numerical models



- **Microphysics of clouds** 
	- **Fully developed numerical model of clouds**



- 1) Cloud modeling basics
- 2) Overview of the University of Warsaw Lagrangian Cloud Model (UWLCM)
- 3) Why subgrid-scale turbulence matters: a case study



#### 1) Cloud modeling basics

## Numerical cloud modeling

- Why?
	- Clouds are important for weather and climate
	- Cloud observations are challenging
	- Laboratory experiments do not cover all length scales

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- How?
	- Modeling air flow (CFD) and cloud droplets (microphysics)

## Numerical cloud modeling

- Why?
	- Clouds are important for weather and climate
	- Cloud observations are challenging
	- Laboratory experiments do not cover all length scales
- How?
	- Modeling air flow (CFD) and cloud droplets (microphysics)
- **Challenges** 
	- Broad range of important spatial and temporal scales

## Cloud length and time scales



 $\sim$  10 km

- Cloud droplet activation:  $-0.01$  s
- Cloud system lifetime: hours to days
- Climate prediction: ~50 y

#### Cloud modeling across scales



## Cloud modeling across scales

#### **Scales of Atmospheric Motion**



adapted from Morrison et al. *JAMES* (2020)

#### Cloud modeling across scales



# LES use cases

- Basic research in cloud physics.
- $\bullet$  Improvement of parameterizations used in weather and climate models.
- Predictive models are starting to use resolutions close to LES (e.g. project NextGEMS). Methods developed for LES will be used directly in global models.



#### 1) Cloud modeling basics

#### 2) Overview of the University of Warsaw Lagrangian Cloud Model (UWLCM)

#### University of Warsaw Lagrangian Cloud Model (UWLCM)

- Tool for large eddy simulations (LES) of clouds
- Sophisticated cloud microphysics model super-droplet method (SDM)
- Developed for 10+ years
- Written in  $C++$
- Open-source
- Runs on accelerated computing clusters
- qithub.com/igfuw/UWLCM

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Eulerian

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### Eulerian variables

Governed by anelastic equations

 $D_t \mathbf{u} = -\nabla \pi + kB + \mathbf{F}_u.$  $D_t \theta = \frac{\theta^e}{T^e} \left( \frac{l_v}{c_{vd}} C \right) + F_{\theta},$  $D_t q_v = -C + F_{q_v},$  $\nabla \cdot (\rho_d^r \mathbf{u}) = 0.$  $B = g \left[ \frac{\theta - \theta^e}{\theta^r} + \epsilon (q_v - q_v^e) - (q_l - q_l^e) \right]$ 

## Eulerian variables

- Governed by anelastic equations
- Staggered rectangular grid with stretching
- Solved with MPDATA



- Modeling air flow (2d or 3d):
	- Large eddy simulations: small-scale turbulence is parameterized
- Modeling temperature and humidity
- **Modeling liquid water** 
	- Bulk microphysics
	- Super-droplet method



## Super-droplets (SD)

- Computational particle-like objects called super-droplets represent:
	- Humidified aerosols
	- Cloud droplets
	- Rain drops



## SD: Droplet size distribution

- Each SD represent multiple real hydrometeors (multiplicity) with same properties (e.g. radius)
- Evolution of the DSD is resolved, like in bin microphysics



adapted from Morrison et al. *JAMES* (2020)

# Collision-coalescence in SDM

#### Collision of a pair of SDs (stochastic):



adapted from Unterstrasser et al. *GMD* (2016)

- $\langle\,coll\,\rangle^{\rm (SD)}{=}\langle\,coll\,\rangle$ • Correct mean number of collisions:
- Too high standard deviation:

 $\sigma$ (*coll*)<sup>(SD)</sup>  $\approx \sqrt{\frac{N}{N_s}}$  $N_{SD}$  $\sigma$ (*coll*)

 – number of droplets *N*  $N\rm_{\rm SD}$ – number of super-droplets

# Subgrid scale turbulence in UWLCM

#### Diffusion

- Smagorinsky
- Implicit LES
- Random component of SD velocity (Grabowski&Abade 2017)

#### **Microphysics**

- Turbulent enhancement of collision-coalescence
- Random component of SD supersaturation (Grabowski&Abade 2017)

#### Use of heterogeneous (CPU+GPU) clusters



- Eulerian component: resides in RAM, computed by CPUs
- Lagrangian component: resides in GPU RAM, computed by GPUs

### Domain decomposition



Top-down view of modeled domain; squares are Eulerian grid cells; coloring shows MPI, thread and GPU ranks.

## Weak scaling test



- GPU time scales better than CPU time
- Simultaneous CPU and GPU usage should be maximized for an optimal number of nodes (larger than shown)
- Up to the optimal number of nodes, scaling efficiency of the total wall time is ca. 100%

Wall time per time step vs number of nodes. Timings of simultaneous CPU and GPU computations (blue), CPU-only computations (orange) and GPU-only computations (green) are stacked.

## Strong scaling on CPU, weak on GPU



● Good balance of CPU and GPU computations (ca. 80%) for an optimal number of nodes (5-10 in this case)

Wall time per time step vs number of nodes. Timings of simultaneous CPU and GPU computations (blue), CPU-only computations (orange) and GPU-only computations (green) are stacked.

# Projects and Collaborations

- Large European projects we are currently involved in:
	- Next Generation Earth Modeling Systems, EU Horizon 2020
	- HANAMI, EU-Japan HPC collaboration, EuroHPC
- Long-standing collaboration with scientists from:
	- National Center for Atmospheric Research, Boulder, Co, USA
	- University of Hyogo/RIKEN, Kobe, Japan

Warm-rain and Ice crystal Processes

# Plans for UWLCM

 $\textcolor{red}{\bullet}$  Ice microphysics





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#### Stratocumulus clouds in storm-resolving models (SRMs)

- Climate models are evolving towards stormresolving resolutions of the order of 1km (NextGEMS project).
- It is a "grey-zone" resolution, where neither parameterisations from LES nor from global models work properly.
- Stratocumuli (Sc) are hard to model, but important for global albedo.
- In SRMs, Sc:
	- have wrong morphology (Fons et al. 2024),
	- drizzle too much (Fons et al. 2024),
	- are susceptible to turbulence parameterisations (Nowak et al. 2024).



# Sc morphology – models vs satellites



- Real Sc are aggregated in closely connected cells
- Clouds in Sc regions in ICON are made of less connected cells (sparse, larger variability in cloud depth)

#### Sc morphology vs resolution:  $\Delta x = 5km \Delta z = 50m$



#### Sc morphology vs resolution:  $\Delta x = 2km \Delta z = 20m$



#### Sc morphology vs resolution:  $\Delta x = 1$  km  $\Delta z = 20$ m



 $t = 8.64e + 04$ 

#### Sc morphology vs resolution:  $\Delta x = 100$ m  $\Delta z = 10$ m





#### Sc morphology vs resolution:  $\Delta x = 50$ m  $\Delta z = 5$ m





# Smagorinsky SGS turbulence model

#### $D_t \vec{v} = ... + \nabla \cdot (K \, \bm{E})$ isotropic  $K \propto l |E|$

- K eddy viscosity
- **E** deformation tensor
- l length scale, e.g.: *l* = *C*( $\Delta$  *x*  $\Delta$  *y*  $\Delta$  *z*)<sup>(1/3)</sup>

#### anisotropic

- Typically  $\Delta z < \Delta x = \Delta y$
- $K_h \propto l_h |E|$   $K_v \propto l_v |E|$  ?
- $K_h \propto l_v |E|$   $K_v \propto l_h |E|$  ?
- Which K for which component of **E**?
- $\cdot$  **E**<sub>h</sub>, **E**<sub>v</sub>?

#### Sc morphology vs turbulence model: Δx=5km Δz=50m





#### isotropic anisotropic

#### Sc morphology vs turbulence model: Δx=2km Δz=20m







#### Sc morphology vs turbulence model: Δx=1km Δz=20m







#### Sc morphology vs turbulence model:  $Δx=100m Δz=10m$



#### isotropic anisotropic



#### Sc morphology vs turbulence model: Δx=50m Δz=5m

 $\overline{\mathbf{v}}$ 

 $t = 2.43e + 04$ 25000  $100$ 20000  $80$ 15000  $60$  $\rightarrow$ 10000  $-40$ 5000  $20$  $\mathbf 0$ 5000 10000 15000 20000 25000  $\mathbf 0$  $\pmb{\times}$ 

#### isotropic anisotropic



# Conclusions / Opportunities

- Next generation climate models need new (simple) methods that would account for the effects of km-scale turbulence.
- Role of O(10m) turbulence in rain formation is an active area of research.