

## CLOUD PHYSICS - tutorial 5

### Collision-coalescence

1. Long (1974) suggested the following approximation to the collection kernel:

$$K(x, y) = \begin{cases} 9.44 \cdot 10^9(x^2 + y^2), & R \leq 50\mu m, \\ 5.78 \cdot 10^3(x + y), & R > 50\mu m, \end{cases} \quad (1)$$

where  $x$  and  $y$  denote volume of droplets (in  $cm^3$ ) having radii  $r$  and  $R$  (bigger droplet);  $K$  is in  $cm^3s^{-1}$ .

Plot the collection kernel against the radius of the bigger drop. An example result is given in Fig. 9 in Long (1974).

Long, A. B., 1974: Solutions to the Droplet Collection Equation for Polynomial Kernels. *J. Atmos. Sci.*, v.31, issue 4, p 1040-1052.

2. Plot the drop growth rate due to condensation (diffusion) and collision (accretion). For diffusional growth assume different supersaturations. For the growth by collision-coalescence assume the gravitational kernel given by Long (1974) and different values of the cloud mixing ratios.

See also Fig 8.6 in section 8.2 Precipitation Processes in *Thermodynamics of Atmospheres and Oceans* by Judith A. Curry and Peter J. Webster.

